



Local Playing Rules

- On ice playing are 4 players and 1 Goalkeeper
- Tournament consist of 3 age categories U7(2016-), U9(2014-), U11(2012-)
- Game time: 3 periods of 13 minutes each (running time), Stop-time will be enforced in the last 2 minutes of the last period with goal difference of 2 or less
- Warmup 2 minute, break 1 minute (may be adjusted to keep schedule)
- One (30 seconds) time out allowed per team per game at any stoppage
- For U7 and U9, no overtime in round robin, Winning team receive 2 points, draw 1 point each, losing team 0 point. Semi-final and Final game, where winner must be determined, 5 minutes, 3 on 3, sudden death overtime, followed by game winning shots
- U11 will play a 3 points game (including round robin) Straight winner 3 points, tie 1 point each (additional 1 point for overtime win). 3 minutes, 3 on 3, sudden death overtime will be played, followed by game winning shots
- Game winning shot will be 3 different players then follow by one-on-one sudden death
- **Tournament Standing**
 1. Team with most points
 2. Team with more wins
 3. Head-to-Head
 4. Least goal against
 5. Fair play (least penalty minute)
 6. Higher goal difference
- If 3 or more teams result in points tie, Sub-group will be formed, and positioning will be determined within. If result still tied, next best team will be added for determination.
- Player of the game will be given according to their team's coach nomination
- Tournament MVP will be determined by stats only to avoid controversy:
 1. Most Valued Players (Goals + Assists) (Most G)
 2. Best Forward, registered forward with highest G+A (after MVP) (Most G)
 3. Best Defend, registered defender with highest G+A (after MVP) (Most G)

4. Best Goalie, with best saves percentage SV%

* Tournament Stats can be checked at <<https://inht.icenakaarena.com/>>

Playing Rules and penalties

- Minimum of 6, not exceeding 16 players (excluding Goalkeeper min 1, max.2)
- At start of Game must have 4 players and 1 goalie (or acting goalie)
- Registered Coaches or Staffs maximum of 3 allowed in the bench.
- Every team must have 2 colors (Home – dark) and (Away – white or light base)
- Players must have team matching jerseys and socks, correct number to registration (any change must be informed to scorekeeper 30 mins before start of game)
- Neck guard and full-face protection is compulsory to ALL players, IMPORTANT!!
- Any petition or protest may be hand in to organizers not later than 1 hour after such game, and only one petition is allowed
- Petition will not include stat change, request for adjustment will be allowed, but at discretion of Game officials only
- Coaches and Team staffs are requested to dress in smart dress, and refrain from impolite or foul language to any players or game officials
- Unless stated in local rules, IIHF 2023-24 rule book govern playing rules
- Icing are shots or passes from inside defensive blue line, Hybrid icing
- Icing violator are not allowed for player change, except U7 category
- Icing faceoff, violating team faceoff (slow or faulty faceoff), team in violation will be given 1 warning (for whole game), then Bench minor for delay of game (IIHF rule 82.2.viii)
- **No Checking Tournament**
- Penalty time will be paused at all stoppage of play
- First Coincidental Penalties, teams play 3 on 3
- Only on ice game officials (or scorekeeper) have authority to stop game time
- Players with 4 penalties in one game will be automatic ejection of game. (not including team penalty, Minor + Misconduct count as 2, Misconduct also count as 2)
- Player with 2 misconducts in one game will be automatic ejection with forfeit of next game.
- Any player with 2 game ejection (penalty count or game misconducts) will be automatic ban from the rest of tournament
- Fisticuffs or any violent fight during game will be automatic game ejection, further game ban will be at discretion of tournament organizer
- Fisticuffs or any violent fight AFTER game will be automatic NEXT game ban,

further punishment will be at discretion of tournament organizer

- Minimum on ice strength is 4 (inclusive goalie), if 2 penalties are imposed on one team at one time, the non-offending team will be given an extra player (IIHF overtime procedure)
- The tournament committee and the Referee in Chief reserve the right to levy any additional penalty for serious infractions.
- Decisions by the Tournament Director and Referee in Chief are final
- Tournament organizer will not be liable for injuries, loss or damages of person, properties or venue

- Penalties examples:
 - # Minor penalty (2 Min)
 - # Bench minor penalty (2 Min) for Too many men, Delay of game
 - # Penalty shot will be given for deliberate delay of game in the last 2 mins and overtime, IIHF Rule 63.6
 - # Major penalty (5 min)
 - # Misconduct penalty (MISC 10 Min)
 - # Game misconduct penalty (GMP) (20 Min)
 - # Match penalty (MP) (25 Min) for dangerous play
 - # Penalty shot (PS)

<<https://www.iihf.com/en/statichub/4719/rules-and-regulations>>