



Local Playing Rules

- Tournament consist of 4 age categories
 - U7 (2018-2019) On ice playing are 4 players and 1 Goalkeeper
 - U9 (2016-2017) On ice playing are 4 players and 1 Goalkeeper
 - U11 (2014-2015) On ice playing are 4 players and 1 Goalkeeper
 - U13 (2012-2013) On ice playing are 3 players and 1 Goalkeeper
- Game time: 3 periods of 13 minutes each (running time), Stop time will be enforced in the last 2 minutes of the last period with goal difference of 2 or less
- Warmup 2 minute, break 1 minute (may be adjusted to keep schedule)
- One (30 seconds) time out allowed per team per game at any stoppage
- U9 No overtime in round robin, Winning team receive 2 points, draw 1 point each, losing team 0 point. Final game, where winner must be determined, 5 minutes, 3 on 3, sudden death overtime, followed by game winning shots
- Game winning shot will be 3 different players then follow by one-on-one sudden Death
- U7 , U11 , U13 , Playing single round-robin , Winning team receive 2 points , draw 1 point each, losing team 0 point.

Tournament Standing

1. *Team with most points*
2. *Team with more wins*
3. *Head-to-Head*
4. *Least goal against*
5. *Fair play (least penalty minute)*
6. *Higher goal difference*

**** If 3 or more teams result in points tie, Sub-group will be formed, and positioning will be determined within. If result still tied, next best team will be added for determination.**

(IIHF Tie breaking formula)

- Player of the game will be given according to their team's coach nomination

1. Most Valued Players (Goals + Assists) (Most G)
2. Best Forward, registered forward with highest G+A (after MVP) (Most G)
3. Best Defend, registered defender with highest G+A (after MVP) (Most G)
4. Best Goalie, with best saves percentage SV%

*Tournament MVP will be determined by stats only to avoid controversy:

* Tournament Stats can be checked at <https://inht.icenakaarena.com/>

Playing Rules and penalties

- Adding players to a team after the first game is not permitted.
- Minimum of 6, not exceeding 16 players (excluding Goalkeeper min 1, max.2)
- At start of Game must have 4 players and 1 goalie (or acting goalie)
- Registered Coaches or Staffs maximum of 3 allowed in the bench.
- Every team must have 2 colors (Home – dark) and (Away – white or light base)
- Players must have team matching jerseys and socks, correct number to registration (any change must be informed to scorekeeper 30 mins before start of game)
- Neck guard and full-face protection is compulsory to ALL players, IMPORTANT!!
- Any petition or protest may be hand in to organizers not later than 1 hour after such game, and only one petition is allowed
- Petition will not include stat change, request for adjustment will be allowed, but at discretion of Game officials only
- Coaches and Team staffs are requested to dress in smart dress, and refrain from impolite or foul language to any players or game officials
- Unless stated in local rules, IIHF 2024-25 rule book govern playing rules
- Icing are shots or passes from inside defensive blue line, Hybrid icing
- Icing violator are not allowed for player change, except U7 category
- Icing faceoff, violating team faceoff (slow or faulty faceoff), team in violation will be given 1 warning (for whole game), then Bench minor for delay of game (IIHF rule 82.2.viii)
- No Checking Tournament
- Penalty time will be paused at all stoppage of play
- First Coincidental Penalties, teams play 4 on 4

- Only on ice game officials have authority to stop game time
- Players with 4 penalties in one game will be automatic ejection of game. (not including team penalty, Minor + Misconduct count as 2, Misconduct also count *as 2*)
- Player with 2 misconducts in one game will be automatic ejection with forfeit of next game.
- Any player with 2 game ejection (penalty count or game misconducts) will be automatic ban from the rest of tournament
- Fisticuffs or any violent fight during game will be automatic game ejection, further game ban will be at discretion of tournament organizer
- Fisticuffs or any violent fight AFTER game will be automatic NEXT game ban, further punishment will be at discretion of tournament organizer
- Minimum on ice strength is 4 (inclusive goalie), if 2 penalties are imposed on one team at one time, the non-offending team will be given an extra player (IIHF overtime procedure)
- The tournament committee and the Referee in Chief reserve the right to levy any additional penalty for serious infractions.
- Decisions by the Tournament Director and Referee in Chief are final
- If any team walks out in any match, they will be disqualified from all remaining matches. All matches already played will be recorded as a 0–5 forfeit loss. The team will also be banned from this tournament for at least one year and will be considered to have forfeited all prizes from the competition.
- During the game, neither team may have fewer than 3 skaters, not including the goalie. If there is a penalty, the opposing team will gain additional players, but the maximum advantage is no more than 2 players (i.e., 5 against 3), following IIHF overtime rules.
- Tournament organizer will not be liable for injuries, loss or damages of person, properties or venue

- Penalties examples:

- # Minor penalty (2 Min)

- # Bench minor penalty (2 Min) for Too many men, Delay of game

- # Penalty shot will be given for deliberate delay of game in the last 2 mins and overtime, IIHF Rule 63.6

- # Major penalty (5 min)

- # Misconduct penalty (MISC 10 Min)

- # Game misconduct penalty (GMP) (20 Min)

- # Match penalty (MP) (25 Min) for dangerous play

- # Penalty shot (PS)

< <https://www.iihf.com/en/statichub/4719/rules-and-regulations> >

*** English rules and regulations are translated from Thai version. In case of discrepancy of translation, Thai version is enforced. Decisions by the Tournament Director and Referee in Chief are final.*